



Art and Design

Printing: use printing blocks with a range of media, build up layers of colour to create contrasting and complementary effects.

Textiles: use a marbling technique for effect

Drawing: use drawing techniques, including a framework and proportion to communicate designs

Design Technology

- Design, plan and communicate ideas.
- Work with tools, equipment, materials & components to make products.
- Evaluating processes and products.



Spring 2024 Upper School

Theme: Strike A Pose



Key Question: Does What You Wear Matter?

OUTCOME

A showcase of personal identity in a moodboard and fashion show

PSHE

Diversity: Challenging discrimination and stereotypes, recognising individuality and different qualities and associated mental wellbeing

Media: Managing online information and sharing, evaluating media sources

Money: personal and economic impacts of 'fast fashion'; roles and opportunities within the fashion industry



Spring 2024 Enhancement and Discrete Subjects

| Subject | Knowledge and Skills |
|-----------|--|
| Music | |
| PE | Year 5 - Dance (leading to a final dance based on catwalk poses), Hockey, Gym and Rugby Year 6 - Dance (leading to a final dance based on catwalk poses), Hockey, Rugby and Team Work |
| RE | Belonging in Islam The Eucharist |
| French | |
| Geography | Use maps and atlases to locate countries where relevant to the project |
| Computing | E-safety – Programming – selection in quizzes using Scratch |
| Science | Light <ul style="list-style-type: none">• Understand that light travels from light sources in in straight lines and objects are seen because they give out or reflect light into the eye• Explain why shadows have the same shape as the objects that cast them |